David Park
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Profile

An ambitious, motivated and versatile Games Programming student at Northumbria University, currently studying in his fourth year after completing a 12-month quality assurance placement.

Education

Northumbria University (2:1 expected, 2017) – Computer Games Programming BSc

Guiseley School Sixth Form - 4 A-Levels and 1 AS Level, including a Distinction* in IT.

Guiseley School – 12 GCSEs including an A in English, an A in ICT, a B in Maths and a B in both Sciences.

Work Experience

- **2015-16:** QA Technician, Dubit – university placement spent working as part of a small QA team testing kids games, apps and websites; including projects for clients such as Dreamworks and AFL. Responsibilities included writing test suites and reporting issues using JIRA, as well as working with developers and producers to use my time effectively and take a leading role in testing projects.
- **2014:** Experience Day Tester, Ubisoft Reflections – testing an undisclosed game as part of a quality assurance day test before providing feedback to the programming and design teams.
- **2013-17:** Multiple part time jobs:
  - Glass Collector employed by Sodexo at St James' Park. Responsibilities include collecting customer's glasses, stock checking and cleaning in a busy, team-driven environment.
  - Technical Services Coordinator at Northumbria Students Union. Tasks included setting up stages and décor for university events, as well as setting up and working with light and sound controllers.
  - Student Event Rep at Northumbria University. This position involved talking directly to students and their parents about my university course as well as student life in Newcastle at open days and applicant days. Other tasks included directing people to talks and buildings, running facility tours, signing visitors in and working closely with other team members to manage the open and applicant visit days.
- **2010:** QA Tester, Dubit – testing two different social media games as part of my one-week work experience. Mainly I had to gather and report bugs to review with the programming team.

Skills

Programming Languages: C++, C# (Basics), Javascript (Basics)
Programming Tools: Visual Studio, Unreal Engine 4, Unity, UNIX, PS3 SDK, DirectX11 SDK

Other Known Tools: Adobe After Effects, Photoshop, Vegas Pro, Bugzilla, Office applications (Microsoft, Google), Atlassian JIRA, Confluence

Areas Of Knowledge:

Programming

- Computer Systems, Computer Science, Maths For Games, Games Architecture, C++ Programming, Unreal Engine (C++/Blueprints), PS3 Programming, DirectX11 Programming

Quality Assurance

- Writing and using test suites, writing bug reports, various testing methods including functional, exploratory and usability testing, virtual reality testing, mobile app and game testing

Transferable Skills: Working both alone or in a team, written and verbal communication, motivation, problem solving, flexibility, organisation, listening skills, time management

Awards

- **2010** – John Muir Explorer Award – awarded for conservation efforts of a wild area
- **2010** – Student of The Year Award – awarded for general contribution to secondary school
- **2012** – Words & Pictures Trust In Youth Award – awarded for completing a team-building workshop in which a marketing campaign targeted at kids was planned
- **2012** – Sixth Former of The Month – awarded for exceptional academic achievements
- **2016** – Placement Award – one of two ranked as "Excellent". Awarded to any student who successfully completes a placement
- **2016** – Employment Skills for Placement (ESAP) award – an optional award presented for acknowledging the employment skills gained during a placement via a written reflection of the year

Interests

Outside of university, my interests include volunteering, watching rugby league and of course, playing video games. Some of my volunteering has seen me travel around the world, such as to Kenya, where I helped on two school construction projects as part of Central Yorkshire Scouts; whereas others have been more local, for example taking part in Welcome Week for Northumbria Student's Union. I am also currently learning Japanese and aim to take my N5 exam in 2018.

Ambitions

My workplace ambition is to work my way up a company, eventually specializing in Gameplay or AI or Network Programming or a senior QA role. A personal aspiration though, is to travel to Japan.

References and other contact details are available upon request. Please contact me using the email address listed above